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Network of Excellence

GRID-based Systems for solving complex problems

D.IA.03 Survey Material on Trust and Security

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Summary

This document is the first version of a survey on trust and security in Grid systems. The Trust and Security activity in CoreGRID runs as a horizontal integration activity related to all the research areas, making the Network participants aware of the use of the technologies associated with trust and security. This survey constitutes one of the main vehicles to reach such a goal.

The survey presents an overview of the different concepts and technologies relevant to trust and security in Grid systems. It analyses the relation between trust and security, describes trust and security challenges in the Grid, and introduces the existing mechanisms for managing trust and security. The survey also shows possible impact of trust and security in some of the areas tackled by CoreGRID virtual institutes, particularly in the areas of data management and system architecture, and summarises some EU Grid projects tackling trust and security.

1. Introduction

The CoreGRID Network of Excellence aims at strengthening and advancing scientific and technological excellence in the area of Grid and Peer-to-Peer technologies. This objective is achieved through a joint programme of activity structured around six research areas: knowledge and data management; programming models; system architecture; Grid information and monitoring services; resource management and scheduling; problem solving environments, tools and Grid systems. The Trust and Security activity in CoreGRID runs as a horizontal integration activity related to all the research areas, making the Network participants aware of the use of the technologies associated with trust and security.

This survey presents an overview of the different concepts and technologies relevant to trust and security in Grid systems. The survey is organised as follows. The next section analyses the relation between trust and security, and prepares the content of the rest of the survey. The core of the survey is Section 3, which analyses trust and security challenges in the Grid, and describes the existing mechanisms for managing trust and security. Section 4 describes the impact of trust and security in the areas tackled by CoreGRID virtual institutes, particularly in the areas of data management and system architecture. Finally, Section 5 summarises some Grid projects tackling trust and security.

2. Trust and Security

In the Internet world, trust has been recognised as an important aspect of decision making for electronic commerce [Gra00, Jos05]. Customers must trust that sellers will provide the services they advertise, and will not disclose private customer information (name, address, credit card details, etc). Trust in the supplier's competence and honesty will influence the customer's decision as to which supplier to use. Sellers must trust that the buyer is able to pay for goods or services, is authorised to make purchases on behalf of an organisation or is not underage for accessing service or purchasing certain goods.

How is the situation in the Grid? Fundamental to the Grid definition is the idea of *resource sharing* [Fos01]. The Grid was initiated as a way of supporting scientific collaboration, where many of the participants knew each other. In this case, there is an implicit trust relation, all partners have a common objective—for instance to realise a scientific experiment—and it is assumed that resources would be provided and used within some defined and respected boundaries. However, when the Grid is intended to be used for business purposes, it is necessary to share resources with unknown parties. Such interactions may involve some degree of risk since the resource user cannot distinguish between high and low quality resource providers on the Grid. The inefficiency resulting from this asymmetry of information can be mitigated through trust mechanisms.

This section analyses the concept of trust and its relation with security. There is a vast source of information on the theory and application of trust, For instance [Cas00, Wai02, Nix03, Jen04, Her05]. Here we visit the main definitions of trust and study the relation between trust and security.

2.1. Trust Definitions

This report focuses on trust in the context of networked and distributed computing systems. In this context, the remote system needs to be trusted, as well as interactions over underlying services such as communication services. As expressed by Grandison and Sloman [Gra00], the significance of incorporating trust in distributed systems is that trust is an enabling technology. Its inclusion will enable secure electronic transactions.

There is not consensus in the literature on what trust is [McK96]; it is recognised as an important and complex subject relating honesty, truthfulness, competence, reliability, etc. of the trusted person or service.

One of the influential works towards a practical definition of trust is given by Gambetta [Gam00b]: "When we say we trust someone or that someone is trustworthy, we implicitly mean that the probability that he will perform an action that is beneficial or at least not detrimental to us is high enough for us to consider engaging in some form of cooperation with him. Correspondingly, when we say that someone is untrustworthy, we imply that that probability is low enough for us to refrain from doing so." Gambetta's definition stresses that trust is fundamentally a belief or estimation, which has inspired the use of subjective logic as a way of measuring trust [Jos99]. Castelfranchi and Falcone [Cas98] extend Gambetta's definition to include the notion of competence along with predictability.

Kini and Choobineh [Kin98] examine trust from the perspectives of personality theory, sociology, economics and social psychology. They highlight the implications of these definitions and combine their results to create their definition of trust in a system. They define trust as: "a belief that is influenced by the individual's opinion about certain critical system features". Their analysis covers various aspects of human trust in computer dependent systems but they do not address the issue of trust between parties (humans or processes) involved in e-commerce transactions.

In the Trust-EC¹ project of the European Commission Joint Research Centre (ECJRC), Jones [Jon99] defines trust as "the property of a business relationship, such that reliance can be placed on the business partners and the business transactions developed with them". Jones states as relevant issues such as the identification and reliability of business partners; the confidentiality of sensitive information; the integrity of valuable information; the prevention of unauthorised copying and use of information; the guaranteed quality

http://dsa-isis.jcr.it/TrustEC

of digital goods; the *availability* of critical information; the management of *risks* to critical information; and the *dependability* of computer services and systems.

Grandison and Sloman [Gra00] survey various definitions of trust. Following a brief analysis of these definitions, they build their own one as "the firm belief in the competence of an entity to act dependably, securely and reliably within a specified context". They argue that trust is a composition of many different attributes - reliability, dependability, honesty, truthfulness, security, competence and timeliness - which may have to be considered and defined depending on the environment in which trust is being specified.

Dimitrakos [Dim01] has defined trust as follows: "Trust of a party A in a party B for a service X is the measurable belief of A in B behaving dependably for a specified period within a specified context in relation to X". In his definition, a party can be an individual entity, a collective of humans or processes, or a system; the term service is used in a deliberately broad sense to include transactions, recommendations, issuing certificates, underwriting, etc; dependability is used broadly to include security, safety, reliability, timeliness, and maintainability; a period may be the duration of the service, refers to the past, future (a scheduled or forecasted critical time slot), or always; finally, the term context refers to the relevant service agreements, service history, technology infrastructure, legislative and regulatory frameworks that may apply.

Josang, Ismail and Boyd [Jos05] define trust as "the extent to which one party is willing to depend on something or somebody in a given situation with a feeling of a relative security, even though negative consequences are possible". They argue that their definition includes aspects such as dependence on the trusted entity or party; the reliability of the trusted entity or party; utility in the sense that positive utility will result from a negative outcome; and a certain risk attitude in the sense that the trusting party is willing to accept the situational risk resulting from the previous elements.

Some aspects of these definitions are common, other are complementary. For example, [Gam00b] emphasises that trust is in part subjective, a characteristic present in other definitions such as [Gra00], [Dim01] and [Jos05]. [Gra00] underlines that trust is a belief in the competence of an entity within a specified context, while [Kin98] lay stress on that the entity that manifests trust (the "trustor") is the human - not the system. The definition in [Jon99] focuses on the aspect that in commerce *trust is relative to a business relationship*. One entity may trust another entity for one specific business and not in general. Such business relationship can be seen as the context of [Gra00] definition. Finally, the definition in [Dim01] highlights an important point, trust evolves in time and is measurable.

We do not intent to provide a definition of trust, rather to show the diversity of definitions and those points in common: subjective, context and evolution in time, among others. In the next part we analyse how trust is related to security, for the case of distributed systems.

2.2. Trust and Security

In general, the purpose of security mechanisms is to provide protection against malicious parties. Traditional security mechanisms typically protect resources from malicious users by restricting access to only authorised users. However, in many situations within distributed applications one has to protect oneself from those who offer resources so that the problem is in fact reversed. For instance, a resource providing information can act deceitfully by providing false or misleading information, and traditional security mechanisms are unable to protect against this type of threat. As noted in [Jos05], trust systems can provide protection against such threats. The difference between these two approaches to security was first described by Rasmusson and Janssen in [Ras96] who used the term hard security for traditional mechanisms like authentication and access control, and soft security for what they called social control mechanisms, of which trust is an example.

Grandison and Sloman [Gra00] have defined a trust classification as a useful way of categorising the literature relating to trust in Internet services. We have found such taxonomy helpful in linking trust and security for the purpose of this work. Trust is specified in terms of a relation between a *trustor*, the subject that trusts a target entity, and a *trustee*, the entity that is trusted. [Gra00] defines the following classes of trust.

• **Service Provision Trust** describes the relying party's trust in a service or resource provider. The trustor trusts the trustee to provide a service that does not involve access to the trustor's resources.

This type of trust is essential for Grids, and can be seen as a minimal trust requirement in dynamic Virtual Organisations (VOs). Many Grid applications assume this type of trust implicitly; a partner in a VO presupposes a service provision trust as a result of participating in VO, although the VO does not provide mechanisms to enforce it. The EU project TrustCoM [Dim04] is developing mechanisms to enforce this type of trust.

In general, service provision trust is related to the *reliability* or the *integrity* of the trustee. For instance, in e-banking the customer trusts the bank to support mechanisms that will ensure that passwords are not divulgated, and to maintain the *privacy* of any information such as name, address and credit card number. The Liberty Alliance Project² uses the term "business trust" to describe a provision trust, a mutual trust between companies emerging from contract agreements that regulate interaction between them [Boe03]. Mobile code and mobile agent-based applications also include service provision trust; the mobile code trusts the execution environment provided by the remote system.

• Resource Access Trust describes trust in principals for the purpose of accessing resources owned by the relying party. A trustor trusts a trustee to use resources that he own or controls. Resource access trust has been the focus of security research for many decades [Abr95], particularly on mechanisms supporting access control. Generally, resource access trust forms the basis for specifying authorisation policies, which then are implemented using access control mechanisms, firewall rules, etc.

[Gra00] highlights the distinction between trusting an entity to read or write a file on your server and trusting an entity to execute code within your workstation. Simple file access requires that the trustee will follow the correct protocol, will not divulge information read, and will write only correct data, etc. Allowing an entity to execute code on your workstation implies much higher level of trust. The code is expected not to damage the trustor's resources, to terminate within reasonable finite time and not to exceed some defined resource limits with respect to memory, processor time, local file space, etc. [Sur02] has also drawn the attention to the case of trusting an entity to execute remote code in Grids; it shows practical examples of the possible consequences how to minimise dangers.

• **Delegation Trust** denotes the case when a trustor trusts a trustee to make decisions on his behalf, with respect to a resource or service that the trustor owns or controls.

Although delegation is conceptually simple, designing and deploying it within a Grid environment has proved to introduce problems regarding security. Such security implications have been analysed by Broadfoot and Lowe in [Bro03a], work carried out in the context of the EU DataGrid project. A point that is addressed is the level of trust assumed when delegation is employed, in particular the effect of having *onwards delegation*. They also investigate all the security implications for two delegation mechanisms widely used in Grids: delegation chaining [Gas90] and call-back delegation [Fos98].

• **Certification Trust** is based on the certification of the trustworthiness of the trustee by a third party, so trust would be based on a criteria relating to the set of certificates presented by the trustee to the trustor.

Trust systems that derive certification trust are typically authentication schemes such as X.509 and PGP [Zim95]. This class of trust is called "authentication trust" in Liberty Alliance [Boe03] and "identity trust" in [Jos05]. Grandison [Gra00] views certification trust as a special form of service provision trust, since the certification authority is in fact providing a trust certification service; however Josang [Jos05] views certification trust and service provision trust as two layers on top of each other, where provision trust normally cannot exist without certification trust; in the absence of certification trust, it is only possible to have a baseline provision trust in an entity.

Certification trust has played an important role in Grid environments; it is present with the inclusion of certification authorities, which play a central role in the Grid Security Infrastructure [Nag03] and have been exploited in production Grids [Joh03].

² http://www.projectliberty.org

• Context Trust describes the extend to which the relying party believes that the necessary systems and institutions are in place in order to support the transaction and provide a safety net in case something should go wrong. It refers to the base context that the trustor must trust. This type of trust is called infrastructure trust in [Gra00], here we prefer to use the broader term of context trust used by [Jos05], which also involves social and legal factors such as insurance and legal system and law enforcement.

The main motivation of Grandison and Sloman's classification is to define classes of high-level trust specifications, which may be refined to low-level implementation policies, such as policies about access control, authentication and encryption [Gra03]. Gambetta [Gam00a] has highlighted that to make a society prosper, one needs rules (both written and unwritten), understanding of good and bad behaviour with its consequences and accountabilities, initial trust and earned trust, identification of the risks associated with transactions, and so on. As mentioned in [Sie05], a similar view should be taken if we want to achieve a secure Grid society. Many of the rules of the secure Grid society can be expressed in the form of trust specifications, which can consequently be refined into policies.

3. Trust and Security in a Grid Environment

3.1. Trust and Security Requirements in the Grid

The Virtual Organisation (VO) is a key concept in the Grid community. A VO can be seen as a temporary or permanent coalition of geographically dispersed individuals, groups, organisational units or entire organisations that pool resources, capabilities and information to achieve common objectives. Depending on the context, dynamic ensembles of the resources, services, and people that comprise a scientific or business VO can be small or large, short- or long-lived, single- or multi-institutional, and homogeneous or heterogeneous. Trust and security challenges within the Grid environment are driven by the need to support scalable, dynamic distributed VO [Fos01].

The GGF has initiated the definition of the next-generation of Grid middleware by extending the emerging Web services technology that is currently being developed across the IT industry, under the umbrella of the Open Grid Services Architecture (OGSA). Trust and security requirements can be analysed from different perspectives. This section analyses requirements as defined by the GGF OGSA Security Workgroup, as well as through the different phases of a Virtual Organisation.

3.1.1. Security Challenges According to GGF

The GGF OGSA Working Group has submitted a memo proposing a strategy for addressing security with OGSA [Nag03]. According to the group, the security challenges faced in a Grid environment can be grouped into three categories:

- integration solutions where existing services needs to be used, and interfaces should be abstracted to provide an extensible architecture;
- interoperability solutions so that services hosted in different virtual organizations that have different security mechanisms and policies will be able to invoke each other; and
- solutions to define, manage and enforce trust policies within a dynamic Grid environment.

A solution within a given category will often depend on a solution in another category. For example, any solution for federating credentials to achieve interoperability will be dependent on the trust models defined within the participating domains and the level of integration of the services within a domain. Defining a trust model is the basis for interoperability but trust model is independent of interoperability characteristics. Similarly level of integration implies a level of trust as well as a bearing on interoperability.

In a Grid environment, where identities are organized in VOs that transcend normal organizational boundaries, security threats are not easily divided by such boundaries. Identities may act as members of the same VO at one moment and as members of different VOs the next, depending on the tasks they perform at a given time. Thus, while the security threats to OGSA fall into the usual categories (snooping, man-in-the-middle, intrusion, denial of service, theft of service, viruses and Trojan horses, etc.) the malicious entity could be anyone. An additional risk is introduced, when multiple VOs share a virtualized resource (such as a server or storage system) where each of participating VOs may not trust each other and therefore, may not be able to validate the usage and integrity of the shared resource.

The Integration Challenge

For both technical and pragmatic reasons, it is unreasonable to expect that a single security technology can be defined that will both address all Grid security challenges and be adopted in every hosting environment. Existing security infrastructures cannot be replaced overnight. For example, each domain in a Grid environment is likely to have one or more registries in which user accounts are maintained (e.g., LDAP directories); such registries are unlikely to be shared with other organizations or domains. Similarly, authentication mechanisms deployed in an existing environment that is reputed secure and reliable will continue to be used. Each domain typically has its own authorization infrastructure that is deployed, managed and supported. It will not typically be acceptable to replace any of these technologies in favour of a single model or mechanism.

The Interoperability Challenge

Services that traverse multiple domains and hosting environments need to be able to interact with each other, thus introducing the need for interoperability at multiple levels. At the *protocol level*, it is required mechanisms that allow domains to exchange messages; this can be achieved, for instance, via SOAP/HTTP. At the *policy level*, secure interoperability requires that each party be able to specify any policy it may wish in order to engage in a secure conversation—and that policies expressed by different parties can be made mutually comprehensible. Only then can the parties attempt to establish a secure communication channel and security context upon mutual authentication, trust relationships, and adherence to each other's policy. At the *identity level*, it is required mechanisms for identifying a user from one domain in another domain.

The Trust Relationship Challenge

The VOs that underlie collaborative work within Grids may form quickly, evolve over time and span organisations; as discussed before, their effective operation depends on trust. In the simple case, personal knowledge between parties in the VO allows policies to be derived from identifiable trust "anchors" (parties vouching for other parties). An example in current Grid systems is the use of certificate authorities to root certificate-based identity mechanisms. For these to work, one must "know" about the trustworthiness of the certificate authority used to establish the identity of a party in order to bind it to specific usage policies. However, personal knowledge does not scale for the case on non-trivial VOs, which are most of the VOs, and it is required other technologies such as reputation management [Res00] to create and monitor relationships.

3.1.2. Requirement Analysis through the VO Lifecycle

The VO Roadmap project [Cam03] developed a VO lifecycle including phases such as identification, formation, operation/evolution and dissolution. The identification phase is dealing with setting up the VO; this includes selection of potential business partners by using search engines or looking up registries. VO formation deals with partnership formation, including the VO configuration distributing information such as policies, agreements, etc, and the binding of the selected candidate partners into the actual VO. After the formation phase, the VO can be considered to be ready to enter the operation phase where the identified and properly configured VO members perform accordingly to their role. Membership and structure of VOs may evolve over time in response to changes of objectives or to adapt to new opportunities in the business environment. Finally, the dissolution phase is initiated when the objectives of the VO has been fulfilled.

The TrustCoM project has derived security and trust requirement by analysing the lifecycle of a VO [Are05, Wes05]. Here we summarise such requirements.

VO Identification

The identification phase addresses setting up the VO - this includes selection of potential business partners from the network of enterprises by using search engines or looking up registries. Generally, relevant identification information contains service descriptions, security grades, trust & reputation ratings, etc. Depending on the resource types, the search process may consist in a simple matching (e.g., in the case of computational resources, processor type, available memory and respective data may be considered search parameters with clear cut matches) or in a more complex process, which involves adaptive, context-sensitive parameters. For an example, the availability of a simulation program may be restricted to specific user groups or only for certain data types, like less confidential data, etc. The process may also involve metadata such as security policies or Service Level Agreement (SLA) templates with ranges of possible values and/or dependencies between them, such as bandwidth depending on the applied encryption algorithm. The identification phase ends with a list of candidates that potentially could perform the roles needed for the current VO.

After this initial step from the potentially large list of candidates, the most suitable ones are selected and turned into VO members, depending on additional aspects that may further reduce the set of candidates. Such additional aspects cover negotiation of actual Quality of Service (QoS) parameters, availability of the service, "willingness" of the candidate to participate, etc. It should be noted that though an exhaustive list of candidates may have been gathered during the identification phase, this does not necessarily mean that a VO can be realised - consider the case where a service provider may not be able to keep the promised SLA at a specific date due to other obligations.

In principle, the intended formation may fail due to at least two reasons: (a) no provider (or not enough providers) is able to fulfil all given requirements comes to SLA, security, etc. or (b) providers are not (fully) available at the specified time. In order to circumvent these problems, either the requirements may be reduced ("choose the best available") or the actual formation may be delayed to be re-launched at a more suitable time. Obviously there may be the case, where a general restructuring of the requirements led to a repetition of the identification phase.

VO Formation

At the end of the (successful) identification phase the initial set of candidates will have been reduced to a set of VO members. In order to allow these members to perform accordingly their anticipated role in the VO they need to be configured appropriately. During the formation phase a central component such as a VO Manager distributes the VO level configuration information, such as policies, SLAs, etc. to all identified members. These VO level policies need to be mapped on local policies. This might include changes in the security settings (e.g. open access through a firewall for certain IP addresses, create users on machines on the fly, etc.) to allow secure communication or simply translation of XML documents expressing SLAs or Obligations to a product specific format used internally.

VO Operation

The operational phase could be considered the main life-cycle phase of a VO. During this phase the identified services and resources contribute to the actual execution of the VOs task(s) by executing predefined business processes (e.g. a workflow of simulation processes and pre- and post processing steps). A lot of additional issues related to management and supervision are involved in this phase in order to ensure smooth operation of the actual task(s). Such issues cover carrying out financial arrangements (accounting, metering), recording of and reacting to participants' performance, updating and changing roles and therefore access rights of participants according to the current status of the executed workflow, etc. In certain environments persistent information of all operations performed may be required to allow for later examination e.g. to identify fault-sources.

Throughout the operation of the VO, service performance will be monitored. This will be used as evidence when constructing the reputation of the service providers. Any violation –e.g. an unauthorised access detected by the access control systems- and security threats –e.g. an event detected by an intrusion detection system- need to be notified to other members in order to take appropriate actions. Unusual behaviours may lead to both a trust re-assessment and a contract adaptation. VO members will also need to enforce security at their local site. For example, providing access to services and adapting to changes and the violations.

Evolution is actually part of the operational phase: as participants in every distributed application may fail completely or behave inappropriately, the need arises to dynamically change the VO structure and replace such partners. This involves identifying new, alternative business partner(s) and service(s), as well as re-negotiating terms and providing configuration information as during identification, respectively formation phase. Obviously one of the main problems involved with evolution consists in re-configuring the existing VO structure so as to seamlessly integrate the new partner, possibly even unnoticed by other participants. Ideally, one would like the new service to take over the replaced partners' task at the point of its leaving without interruption and without having to reset the state of operation. There may other reasons for participants joining or leaving the VO, mostly related to the overall business process, which might require specific services only for a limited period of time - since it is not sensible to provide an unused, yet particularly configured service to the VO for its whole lifetime, the partner may request to enter or leave the VO when not needed.

VO Dissolution

During the dissolution phase, the VO structure is dissolved and final operations are performed to annul all contractual binding of the partners. This involves the billing process for used services and an assessment of the respective participants' (or more specifically their resources) performances, like amount of SLA violations and the like. The latter may of particular interest for further interactions respectively for other potential customers. Additionally it is required to revoke all security tokens, access rights, etc. in order to avoid that a participant may (mis)use its particular privileges. Generally the inverse actions of the formation phase have to be performed during Termination. Obviously partial termination operations are performed during evolution steps of the VO's operation phase.

3.2. Security Technologies in the Grid

This section presents the traditional security areas that play an important role in defining security for the Grids and the associated technologies. We build this analysis on top of previous surveys on security for the Grids [Sur02, Bro03b].

3.2.1. Authentication

Authentication deals with verification of the identity of an entity within a network. An entity may be a user, a resource or a service provided as part of the Grid. Authentication is one of the mechanisms helpful in implementing certification trust.

One of the technologies playing a central role in authentication is Public Key Infrastructure (PKI), which defines message formats and protocols that allow entities to securely communicate claims and statements. The most used assertions are those that bind identity and attributes statements to keys. The most popular PKI is defined by the IETF's PKIX working group, which defines a security system used for identifying entities (users and resources) through the use of X.509 identity certificates. In this PKI, highly trusted entities know as certificate authorities (CA) issue X.509 certificates where essentially a unique identity name and the public key of an entity are bound through the digital signature of that CA.

One of the challenges encountered in key management include the need of users of having different credential, since users may play different roles or be part of several projects which have elected to trust different CAs. While PKI could handle this situation by signing the same public key into several different certificates, in practice the user may end up with numerous key pairs to manage. To link these different identities, the notion of federated identities has been developed, as shown in the Liberty Alliance project [Boe03].

Revocation is vital for authentication, for example when a key is compromised or when a user's project ends. PKI relies upon the periodic distribution of Certificate Revocation Lists (CRLs) in order to allow those relying upon certificate to gain confidence in their present validity. The use of CRLs needs careful management, particularly in relation to the frequency of updates.

3.2.2. Authorisation

Authorisation deals with the verification of an action that an entity can perform after authentication was performed successfully. In a grid, resource owners will require the ability to grant or deny access based on identity, membership of groups or virtual organisations, and other dynamic considerations. Thus policies must be established that determine the capabilities of allowed actions. Authorisation is closely related to access control trust. A good description of the current state of authorisation in Grid computing appears in [Cha05].

There are several architectural proposals for handling authorisation in Grids. One of the earliest attempts at providing authorisation in VOs was in the form of the Globus Toolkit Gridmap file. This file simply holds a list of the authenticated distinguished names of the Grid users and the equivalent local user account names that they are to be mapped into. Access control to a resource is then left up to the local operating system and application access control mechanisms. As can be seen, this neither allows the local resource administrator to set a policy for who is allowed to do what, nor does it minimise his/her workload. The Community Authorisation Service (CAS) [Pea02] was the next attempt by the Globus team to improve upon the manageability of user authorisation. CAS allows a resource owner to grant access to a portion of his/her resource to a VO (or community hence the name CAS), and then let the community determine who can use this allocation. The resource owner thus partially delegates the allocation of authorisation rights to the community. This is achieved by having a CAS server, which acts as a trusted intermediary between VO users and resources. Users first contact the CAS asking for permission to use a Grid resource. The CAS consults its policy (which specifies who has permission to do what on which resources) and if granted, returns a digitally self-signed capability to the user optionally containing policy details about what the user is allowed to do. The user then contacts the resource and presents this capability. The resource checks that the capability is signed by a known and trusted CAS and if so maps the CAS's distinguished name into a local user account name via the Gridmap file.

The EU DataGrid and DataTAG projects developed the Virtual Organisation Membership Service (VOMS) [Alf03] as a way of delegating the authorisation of users to managers in the VO. VOMS has gone through a number of iterations in its development. Initially it was a system for dynamically creating Gridmap files from LDAP directories containing details about VO users. Resources could pull a Gridmap file from this periodically. Thus the resource owner never had to actually create or manage the Gridmap file. This system, however, was not scalable. Work within these EU projects then evolved into a push system in which the VOMS server digitally signed a "pseudo-certificate" for the VO user to present to the resource. This pseudo-certificate could contain a local user account name, in which case no Gridmap file would be needed, or it could contain other privileges or group membership details, in which case software would be needed by the resource to interpret this information and grant appropriate rights. The software they developed for this is called the Local Centre Authorisation Service (LCAS) [Ste03]. LCAS makes its authorisation decision based upon the user's certificate and the job specification, which is written in job description language (JDL) format.

3.2.3. Confidentiality

The data being processed in a Grid may be subject to considerable confidentiality constraints, either due to privacy concerns or issues of intellectual property. For instance, grid applications may involve medical data [Bra03], bioinformatics and genomic databases [Cro05] and industrial design information [Wes05].

As mentioned in [Bro03b], confidentiality is usually associated with the encryption of data only, however there are other aspects to be considered for the case of Grids. The use of Grids implies that confidential data is stored in online accessible databases. Access to their interfaces must be carefully controlled, both to allow access only to appropriate users, and also to allow queries and simulations to run over these highly confidential data without that data being compromised or revealed. If the database is to be shared in a Grid, it might need to be operated by a trusted third party. A further novelty of Grid applications is that they may entail running confidential code or using confidential data on a remote resource; running a job on a dynamically-selected cluster according to load may be good resource management, but the data owner may know nothing about the trust status of the cluster selected by the grid software. Confidentiality also extents to the privacy requirements of the actual users and resources. Users are protected under privacy laws and these must be adhered by all components of proposed Grid technology.

3.3. Emerging Trust and Security Technologies

Service-oriented architectures provide the shared organising principles that underpin the collaborative operation of services in open dynamic distributed systems. In this section we review the main Web Services Security standards, proposed by standardisation bodies such as W3C and OASIS. Then, we review OGSA Security Model.

3.3.1. Web Services Security

Web services offer an interoperable framework for stateless, message-based and loosely coupled interaction between software entities. These entities can be spread across different companies and organisations, can be implemented on different platforms, and can reside in different computing infrastructures. Web services expose functionality via XML messages, which are exchanged through the SOAP protocol. The interface of a Web service is described in detail in an XML document using the "Web Service Description Language" (WSDL).

In order to provide security, reliability, transaction abilities and other features, additional specifications exist on top of the XML/SOAP stack. The creation of the specifications is a cross-industry effort, with the participation of standardisation bodies such as W3C and OASIS. A key element in the Web services specifications is the so-called combinability. Web services specifications are being created in such a way that they are mostly independent of each other, however they can be combined to achieve more powerful and complex solutions. In this section we describe some individual specifications,

specifically focusing on those dealing with secure and reliable transactions. A complete description of the specifications and its usage is presented in [Geu05].

Reliability

The WS-ReliableMessaging specification describes a protocol for reliable delivery of SOAP messages in the presence of system or network failures. To do so, the initial sender retrieves a unique sequence identifier from the ultimate receiver of the sequence to be sent. Each message in the sequence is uniquely bound to that identifier, together with a sequence number. The receiver of the sequence acknowledges the sender what messages have already been received, thus enabling the sender to determine based on the sequence number which messages have to be retransmitted. WS-ReliableMessaging should be used in conjunction with WS-Security, WS-Secure-Conversation and WS-Trust in order to provide security against attackers at the network layer.

Policies

The Web Services Policy Framework, WS-Policy, provides a general-purpose model to describe web service related policies. WS-Policy by itself only provides a framework to describe logical relationships between policy assertions, without specifying any assertion. WS-PolicyAttachment attaches policies to different subjects. A policy can be attached to an XML element by embedding the policy itself or a link to the policy inside the element or by linking from the policy to the subject that is described by the policy. WS-PolicyAttachment also defines how policies can be referenced from WSDL documents and how policies can be attached to UDDI entities and stored inside a UDDI repository. WS-MetadataExchange defines protocols to retrieve metadata associated with a particular web services endpoint. For example, a WS-Policy document can be retrieved from a SOAP node using WS-Metadata. WS-PolicyAssertions specifies some common WS-Policy assertions, related to text encoding, required SOAP protocol version and so-called 'MessagePredicate' assertions that can be used to enforce that a particular header combination exists in a given SOAP message.

Security

WS-SecurityPolicy defines certain security-related assertions that fit into the WS-Policy framework. These assertions are utilised by WS-Security, WS-Trust and WS-SecureConversation. Integrity and confidentiality assertions identify the message parts that have to be protected and it defines what algorithms are permitted. For instance, the 'SecurityToken' assertion tells a requestor what security tokens are required to call a given Web service. Visibility assertions identify what particular message parts have to remain unencrypted in order to let SOAP nodes along the message path being able to operate on these parts. The 'MessageAge' assertion enables entities to constrain after what time a message is to be treated as expired.

The WS-Security specification defines mechanisms for integrity and confidentiality protection, and data origin authentication for SOAP messages and selected parts thereof. The cryptographic mechanisms are utilized by describing how XML Signature and XML Encryption are applied to parts of a SOAP message. That includes processing rules so that a SOAP node (intermediaries and ultimate receivers) can determine the order in which parts of the message have to be validated or decrypted. These cryptographic properties are described using a specific header field, the <wsse:Security> header. This header provides a mechanism for attaching security-related information to a SOAP message, whereas multiple <wsse:Security> header may exist inside a single message. Each of these headers is intended for consumption by a different SOAP intermediary. This property enables intermediaries to encrypt or decrypt specific parts of a message before forwarding it or enforces that certain parts of the message must be validated before the message is processed further.

Besides the cryptographic processing rules for handling a message, WS-Security defines a generic mechanism for associating security tokens with the message. Tokens generally are either identification or cryptographic material or it may be expressions of capabilities (e.g. signed authorization statements). WS-Security 1.0 does only define a simple user name token, a container for arbitrary binary tokens (base64 encoded) and a container for XML-formatted tokens. Additional specifications define various 'token profiles' that introduce special token formats. For instance, the 'WS-Security X.509 Certificate Token profile' defines how X.509 certificates, certificate chains or PKCS#7 certificate revocation lists may be used in conjunction with WS-Security.

The WS-Trust specification introduces the concept of 'security token services' (STS). A security token service is a Web service that can issue and validate security tokens. For instance, a Kerberos ticket

granting server would be an STS in the non-XML world. A security token service offers functionality to issue new security tokens, to re-new existing tokens that are expiring and to check the validity of existing tokens. Additionally, a security token service can convert one security token into a different security token, thus brokering trust between two trust domains. WS-Trust defines protocols including challenge-and-response protocols to obtain the requested security tokens, thus enabling the mitigation of man-in-the-middle and message replay attacks. The WS-Trust specification also permits that a requestor may need a security token to implement some delegation of rights to a third party. For instance, a requestor could request an authorization token for a colleague that may be valid for a given time interval.

WS-Trust utilises WS-Security for signing and encrypting parts of SOAP messages as well as WS-Policy/SecurityPolicy to express and determine what particular security tokens may be consumed by a given Web service. WS-Trust is a basic building block that can be used to rebuild many of the already existing security protocols and make them fit directly in the web services world by using Web service protocols and data structures.

WS-Federation introduces mechanisms to manage and broker trust relationships in a heterogeneous and federated environment. This includes support for federated identities, attributes and pseudonyms. 'Federation' refers to the concept that two or more security domains agree to interact with each other, specifically letting users of the other security domain accessing services in the own security domain. For instance, two companies that have a collaboration agreement may decide that employees from the other company may invoke specific web services. These scenarios with access across security boundaries are called 'federated environments' or 'federations'. Each security domain has its own security token service(s), and each service inside these domains may have individual security policies. WS-Federation uses the WS-Security, WS-SecurityPolicy and WS-Trust specifications to specify scenarios to allow requesters from the one domain to obtain security tokens in the other domain, thus subsequently getting access to the services in the other domain.

Web Services Specification in Implementing the VO Lifecycle

Some of the requirements presented in the analysis of requirement through the VO lifecycle can be met by application of Web services specification, as shown in [Are05].

The identification phase includes defining VO wide policies as well as selecting potential business partners who are both capable of providing the required services and of fulfilling the trustworthiness requirements of the VO. The selection of potential business partners involves looking at repositories, which can realize. The usual Web service technology to be applied is WSDL/UDDI, WSDL describes messages and operations while UDDI offers a discovery mechanism. To include the provision of SLA, "Web Service Level Agreements" (WSLA) has been developed, a XML language for specifying and monitoring SLA for Web Services, which is complementary to WSDL. Determining the required service providers and a proper negotiation requires secure communication. The WS-Security specification and data origin authentication for SOAP messages can be used between the entities to secure the communication.

The realisation of the VO requires the creation of federations, where two or more security domains agree to interact with each other, specifically letting users of the other security domain accessing services in the own security domain. The WS-Federation specification deals with federations by providing mechanism to manage and broker trust relationships in a heterogeneous and federated environment. This includes making use of WS-Trust to support for federated identities, attributes and pseudonyms. The dissemination of configuration information requires secure communication as provided by the WS-Security specification.

Throughout the operation of the VO, service performance will be monitored. This will be used as evidence when constructing the reputation of the service providers. Any violation –e.g. an unauthorised access detected by the access control systems- and security threats –e.g. an event detected by an intrusion detection system- need to be notified to other members in order to take appropriate actions. VO members will also need to enforce security at their local site. For example, providing access to services and adapting to changes and the violations. Monitoring can be supported by event management and notification mechanisms using the WS-Eventing and WS-Notification specifications. This allows the monitoring service partner to receive messages when events occur in other partners. A mechanism

for registering interest is needed because the set of Web services interested in receiving such messages is often unknown in advance or will change over time.

3.3.2. OGSA Security

To address the Grid specific security requirements of OGSA, the OGSA Security Group has proposed an architecture leveraging as much as possible from the Web Services Security specifications [Nag03].

As we mentioned previously, secure operation in a Grid environment requires that applications and services be able to support a variety of security functionalities, such as authentication, authorization, credential conversion, auditing and delegation. These functionalities are based on mechanisms that may evolve over time as new devices are developed or policies change. As suggested in [Sie03], Grid applications must avoid embedding security mechanisms statically.

Exposing security functionalities as services (i.e., with a WSDL definition) achieves a level of abstraction that helps provide an integrated, secure Grid environment. An OGSA infrastructure may use a set of primitive security functions in the form of services themselves. [Nag03] suggest the following security services:

- An authentication service: An authentication service is concerned with verifying proof of an
 asserted identity. One example is the evaluation of a User ID and password combination, in which a
 service requestor supplies the appropriate password for an asserted user ID. Another example
 involves a service requestor authenticating through a Kerberos mechanism, and a ticket being
 passed to the service provider's hosting environment, which determines the authenticity of the
 ticket before the service is instantiated.
- Identity mapping service: The identity mapping service provides the capability of transforming an identity that exists in one identity domain into an identity within another identity domain. The identity mapping service is not concerned with the authentication of the service requestor; rather it is strictly a policy driven name mapping service
- Authorization service: The authorization service is concerned with resolving a policy based access control decision. The authorization service consumes as input a credential that embodies the identity of an authenticated service requestor and for the resource that the service requestor requests, resolves based on policy, whether or not the service requestor is authorized to access the resource. It is expected that the hosting environment for OGSA compliant services will provide access control functions, and it is appropriate to further expose an abstract authorization service depending on the granularity of the access control policy that is being enforced.
- VO Policy service: The VO policy service is concerned with the management of policies. The aggregation of the policies contained within and managed by the policy service comprises a VO's policy set. The policy service may be thought of as another primitive service, which is used by the authorization, audit, identity mapping and other services as needed.
- Credential Conversion service: The credential conversion service provides credential conversion between one type of credential to another type or form of credential. This may include such tasks as reconciling group membership, privileges, attributes and assertions associated with entities (service requestors and service providers). For example, the credential conversion service may convert a Kerberos credential to a form that is required by the authorization service. The policy driven credential conversion service facilitates the interoperability of differing credential types, which may be consumed by services. It is expected that the credential conversion service would use the identity mapping service. WS-Trust defines such a service.
- Audit Service: The audit service similarly to the identity mapping and authorization services is
 policy driven. The audit service is responsible for producing records, which track security relevant
 events. The resulting audit records may be reduced and examined as to determine if the desired
 security policy is being enforced. Auditing and subsequently reduction tooling are used by the
 security administrators within a VO to determine the VO's adherence to the stated access control
 and authentication policies.
- Profile Service: The profile service is concerned with managing service requestor's preferences and
 data which may not be directly consumed by the authorization service. This may be service
 requestor specific personalization data, which for example can be used to tailor or customize the

service requestor's experience (if incorporated into an application which interfaces with end-users.) It is expected that primarily this data will be used by applications that interface with a person.

Privacy Service: The privacy service is primarily concerned with the policy driven classification of
personally identifiable information (PII). Service providers and service requestors may store
personally identifiable information using the Privacy Service. Such a service can be used to
articulate and enforce a VO's privacy policy.

3.3.3. Grid Security Infrastructure

The Grid Security Infrastructure (GSI) is a specific implementation of an OGSA-based Grid security architecture that include as part of the Globus Toolkit Version 3 (GT3) [Wel03]. Given the prominent use of Globus within the Grid community, let us briefly revise such implementation.

- Authentication. GSI defines a credential format based on X.509 identity certification. An X.509 certificate, in conjunction with an associated private key, forms a unique credential set that a Grid entity (requestor or service provider) uses to authenticate itself to other Grid entities (e.g., through a challenge-response protocol such as TLS).
- Identity Federation. GSI uses gateways to translate between X.509-based identity credential and other mechanisms. For example, the Kerberos Certificate Authority (CKA) and SSLK5/PKNIT provide translation from Kerberos to GSI and vice versa, respectively. These mechanisms allow a site with an existing Kerberos infrastructure to convert credentials between Kerberos and GSI as needed.
- Dynamic Entities and Delegation. GSI introduces X.509 proxy certificates, an extension to X.509 identity certificates that allows a user to assign dynamically a new X.509 identity to an entity and then delegate some subset of their rights to that identity.
- Message Level Security. Globus Toolkit Version 3 (GT3) uses the Web Services Security specifications to allow security messages and secured messages to be transported, understood and manipulated by standard Web services tools and software.

In relation to stateful and secured communication, GSI supports the establishment of a security context that authenticates two parties to each other and allows for the exchange of secured messages between the two parties. GT3 achieves security context establishment by implementing preliminary versions of WS-SecurityConversation and WS-Trust specifications. Once the security context is established, GIS implements message protection using the Web Services standards for secured messages XML-Signature and XML-Encription.

To allow for communication without the initial establishment of a security context, GT3 offers the ability to sign messages independent of any established security context, by using XML-Signature specification.

• Trust Domains. The requirement for overlaid trust domains to establish VOs is satisfied by using both proxy certificates and security services such as CAS. GSI has an implicit policy that any two entities bearing proxy certificates issued by the same user will inherently trust each other. This policy allows users to create trust domains dynamically by issuing proxy certificates to any services that they want to interoperate.

4. Impacts of Implementing Trust and Security Technologies in Grids

This section shows how Grid trust and security technologies may impact the different research areas studied in CoreGRID. In this version of the survey, we are concentrated on knowledge and data management, and system architecture. These two areas were selected since members of these Virtual Institutes include members with experience in trust and security issues.

4.1.Impacts from Knowledge and Data Management Perspective

Main Contributor: Angelos Bilas, FORTH

Trust and security are fundamental aspects of work in WP2, as knowledge and data management are at the core of storing and retrieving information in Grids as well as building new services on top of stored information. WP2 follows a layered approach in addressing data and knowledge related issues in Grid systems.

- The lowest layer (Task 2.1) deals with systems-level, distributed storage management issues.
- The middle layer (Task 2.2) explores techniques that will turn storage systems into knowledge representation systems.
- Finally, the top-most layer (Task 2.3) addresses issues in automatic mining and resource discovery techniques.

Each of these tasks has several objectives as outlined in "D.KDM.01 – Roadmap version 1 on Knowledge and Data Management". Most of these objectives have a component that is related to trust and security. More specifically, for each task, the objectives that are related to trust and security are:

a) Task 2.1: Distributed data management. Future storage systems will contain critical user information for various applications, purposes (e.g. health, financial). In fact, more and more information is becoming available in digital form with the goal of keeping all available content online. How do we guarantee that storage systems are not compromised and used for other purposes, or information does not leak or is not modified without users consent, are main issues in building and managing all available storage.

The main scientific challenges in distributed data management include dealing with security and data privacy at the storage infrastructure level. Security and privacy issues are vital features in wide area distributed systems. Grid services must offer valid support to systems to cope with user authentication, security and privacy of data. Basic Grid functionality (e.g., Globus security infrastructure - GSI) must be exploited to support secure client-server interactions without impacting on the usability of the Grid infrastructure and services. For instance, there are currently efforts by WP2 partners in building "National Data Stores". Main challenges in such efforts are to analyze the security features at the various levels, starting from the code security, secure network technologies, finishing at the safe rooms for the storage devices.

Thus, all three objectives of task 2.1 have a dimension related to trust and security:

- Storage Infrastructure: Studying the replacement of existing high-end scalable storage systems with commodity physical storage devices, controllers, and interconnects within Grids and examining how current storage systems can migrate to this new architecture.
- Providing Management Mechanisms: Providing techniques for automatically managing storage resources in the Grid and providing "high-quality" storage at low cost to users.
- Specifying Management Policies: Examining the different classes of storage services that could/should be offered to users and description methods and techniques for specifying service classes and management policies.
- b) Task 2.2: Information and knowledge management. A number of aspects of this task are related to trust and security. For instance, from the Semantic Web point of view, it is necessary to develop semantics for privacy, security and access-rights as well as dealing with dynamic information, state, QoS and states. As another example, from the Grid point of view, it is important to move from fixed-

pipeline processes to dynamic compositions. In forming Virtual Organisations, security management must become autonomic and adaptation must occur automatically in real-time, rather than through human intervention. Furthermore, autonomic security management will have to be complemented by extensible and machine processable standards for negotiating, validating and amending collaboration agreements, encoded by means of electronic contracts, which can be autonomically enacted by the platform. Such extensible and machine processable standards require the development of common vocabularies and negotiation protocols.

The objectives of Task 2.2 that are related to trust and security are:

- Semantic Modelling: Developing metadata for Grid service discovery and information management and the design of knowledge-oriented Grid services
- Semantic Representation: Exploiting the use of Semantic Web technologies for sharing machine readable Semantic Grid models and techniques for knowledge intensive applications
- Agent Infrastructure: Analyzing the use of agent technologies to exploit semantic representation of
 users and resources to support workflow and knowledge management across distributed virtual
 organizations in science and business.
- Standardization and Integration: Extending and standardizing the existing OGSA middleware for knowledge-based Grid services.
- c) Task 2.3: Data mining and knowledge discovery. The dimensions of this task that are related to trust and security are:

Policy Publication and Enforcement: Service providers will publish policies for their use, detailing the obligations, privileges and expected levels of service, which a user should accept before using the service. Some initial efforts in the use of Semantic Web representations for basic security applications (authentication, access control, data integrity, and encryption) have begun to bear fruit. For example, Denker et al. [Den03] have integrated a set of ontologies (credentials, security mechanisms) and security extensions for Web Service profiles with the CMU Semantic Matchmaker. Kagal et al. [Kag03] are also developing Rei, a Semantic Web based policy language. Furthermore, KAoS services and tools allow for the specification, management, conflict resolution, and enforcement of policies within the specific contexts established by organizational structures represented as domains [Bra03a]. A comparison of KAoS, Rei, and more traditional policy approaches such as Ponder can be found in [Ton03]. KAoS provides a powerful tool-set that appears to be capable to address publication and deployment of complex policies for Semantic Web Services. However the incorporation of trust metrics and a distributed enforcement and performance assessment scheme remain the main challenges, in addition to the production of a critical mass of domain/application-specific ontologies to allow its uptake and validation in large scale systems. With respect to the latter there is an ongoing effort to adapt KAoS for use in Grid Computing environments in conjunction to OGSA [Joh03a].

Monitoring and Policy Enforcement: During the execution of the service, which may be over a long period, its progress is monitored. The experience of the quality of the service may modify the relationship between the parties. For instance, if usage is long-lived the experience of the parties during the interaction may modify their behavior for its remainder; Good experience may result in the loosening of restrictions and a higher-level of trust, changing the valuations in internal "trustbases", and reducing the policy enforcement overhead.

Thus, the high-level objectives of Task 2.3 that are related to trust and security are:

- Semantic Mapping: Studies about the representation and mining of relationships between different Grid entities and resources,
- Distributed Grid Services: Design of services, and tools for distributed data mining and knowledge discovery on Grids, with Grid-aware highly adaptive data mining algorithms, considering data integrity and privacy.
- Monitoring services: Services providing accurate estimates of the cost of data mining tasks on Grids. Knowledge-based OGSA Grid services - how knowledge-discovery and knowledge-based services can be implemented by using the OGSA model?

Overall, with increasing amount of information being stored and managed in digital form and with more services being deployed that require access to private and personal information, there is increasing concerns about loss of privacy and wrongful use of information. These concerns affect all tasks (layers) of WP2.

4.2. Impacts from System Architecture Perspective

Main Contributor: Vivi Fragopoulou, FORTH

The scale, dynamism, and openness of the Grid, together with demands on trust and security, on reliability, and on manageability, poses new, unique challenges on system architecture. WP4 envisions a vast improvement of architectural designs of future Grids by focusing on three key aspects: scalability, adaptability, and dependability. Each of these key aspects is greatly affected by trust and security:

- Task 4.3: Scalable Grid Services. The aim of this task is to deploy a fully decentralized model for Grid Architecture in order to be able to manage Grids composed of thousands of nodes. As the scalability increases security becomes an even more critical issue, since tools should be designed that automatically react to security threats in resource access and service provision.
- Task 4.4: Mechanisms for Adaptive Grid. The aim of the adaptability for resource management is to provide mechanisms for automated adaptation and reconfiguration of the Grid on all levels of the hierarchy. Adaptation mechanisms that involve resource sharing and process migration should pay special attention to trust and security,
- Task 4.5 Dependability in Grids. The aim of this task is to instrument Grid middleware with the support for fault-tolerance techniques in order to assure the resiliency of applications and the high-availability of crucial Grid Services. The principle of the dependable grid should involve security mechanisms.

Each of these tasks is described in detail in the "D.SA.01 – Roadmap version 1 on System Architecture". Each of these key architectural design issues involves trust and security issues. More specifically, for each different task, the objectives that are related to trust and security are the following:

a) Task 4.3: Scalable Grid Services.

As Grid architectures keep on growing, middleware tools will have to adapt to the large number of resources. Currently, tools providing Grid resources access do not address as much as they should trust and security issues. These issues are of vital importance on large scale architectures. As Grid services could be potentially used by unauthorized users, methods should be devised so that the system as a whole is not compromised and mechanisms have to be provided to automatically react to these events. Grid services themselves should adapt to the larger scale and must offer valid support to systems to cope with user authentication, security and privacy of data.

Currently, much of the Grid research has been concerned with providing security by building a wall around the Grid, and by trying to keep malicious nodes outside. But as the Grid scales, this will be insufficient by itself. It is not safe to assume that nodes already within the walls will never be compromised. An interesting axe of research in this direction is to deploy gossiping techniques which disseminate information in a decentralized and scalable fashion whenever a malicious action is detected. The issue of scalability needs to be considered at the level of Grid services.

Thus, trust and security issues apply to most of the research focus of this task such as:

- Scalable Storage and Publishing Systems
- Resource Discovery and Searching
- Resource Access and Service Provision
- Advance Resource Location Mechanisms

b) Task 4.4: Mechanisms for Adaptive Grid

There are several aspects that need to be addressed to make Grid systems adaptable to internal and external changes. Adaptability for resource management should provide mechanisms for automated adaptation and reconfiguration of the GRIDs on all hierarchy levels.

One of the main targets of this task is creation of automated tools based on atomic actions that allows an application to adapt its workload based on the available resources. This is directly related to resource sharing and process migration and raises several issues related to trust and security. Moreover, access to some information can be restricted due to security. The resource sharing and processes migration tasks make the systems vulnerable to attacks.

The incorporation into the description of the precondition and effects of the atomic actions based on which the workflows result of special mechanisms for anomaly detection (based on the CIM framework) that check the workflows. Prediction and reconfiguration should take into consideration the security levels of the resources.

Thus, trust and security issues apply to most of the research focus of this task such as:

- 1. Composition of Grid Services
- 2. Modelling and Prediction of Demand/Capacity
- 3. Adaptive Workflows for System Management
- 4. Adaptation Mechanisms of Grid Services

c) Task 4.5: Dependability in Grids

The issue of Grid dependability is closely connected to trust and security. Within this task Grid middleware should be instrumented with the support for fault-tolerance techniques to assure the resiliency of applications and the high-availability of crucial Grid Services.

An interesting topic of research that merges the fields of fault-tolerance and trust and security is the development of distributed protocols for sabotage tolerance. These protocols are particularly relevant in Global computing environments since the existing schemes still present some restrictions that should be solved. So, there is need for development of more effective techniques for sabotage tolerance and trust in open environments and more scalable protocols for resilient task distribution.

Thus, trust and security issues apply to most of the research focus of this task such as:

- Failure Detection and Diagnosis
- Checkpointing and Recovery
- Dependability for Data Grids
- Fault-tolerant Global Computing

5. Trust and Security in Other Grid Projects

This section reviews EU projects working on trust and security in Grids.

5.1. EU Grid Concertation Technical Group TG6 – Trust and Security

TG6 [Sur05] is one of eight groups formed to work on technical concertation between EC FP5 and FP6 Grid projects, focusing on the area of trust and security. It comprises several FP6 projects tackling trust and security in Grids, including obviously CoreGRID. TG6 has identified some topics related to either a gap in the technology or a gap in know-how that could be addressed through inter-project exchange. The topics are the following.

- Review of Web Service Security specifications: what are they, how do they relate to each other, how do they address user requirements, and where are the gaps that might need further development to fill? Most projects are planning to use web service technologies, but few had a clear picture of how these can meet which of their requirements.
- Virtual Organisation models: what business models are appropriate within VO, how do these relate to trust, and what requirements do they place on lower-level security technologies? It is clear that several projects are developing concepts related to different kinds of VO, and can benefit from exchanging ideas, requirements and potentially technologies for VO classification and VO operation.
- Privacy issues: what does privacy mean, and how does it impact Grid construction and Grid operation?
 Several projects are concerned with applications where privacy must be maintained. There is an
 opportunity to transfer results and know-how from this FP5 project into several ongoing FP6 activities
 that have privacy issues to address.
- Mobile network security: how does network-level security impact the design of Grids, and specifically how can Grids operate over mobile links without compromising its own security models?
- Operational best practice in e-Science: there is considerable experience in Grid operations from e-Science activities such as EDG and EGEE. The goal is to capture best practice in operational security from these projects and identify where it is applicable in industrial FP6 projects.

Below we present a summary of the projects participating in TG6 and the main trust and security challenges that are being considered.

• **Akogrimo**³. Akogrimo will bring together the Grid world with the mobile Internet. Within this context it should be mentioned that a lot of currently deployed security mechanisms provided by the network have not been developed for the mobile Internet where e.g. a user might change the Internet Protocol address e.g. once each 10 seconds. In the current Grid world a lot of security mechanisms have been deployed and are under development which do no directly communicate and interact with security mechanisms from the lower layer.

Within Akogrimo a cross layer security framework will be developed providing the security support for users connected to a "commercial" mobile Internet and accessing commercial Grid services in a dynamic way. The potential contribution of Akogrimo to the related Grid projects in the community are first the provision of new requirements coming from a commercial mobile Internet which immediately come to the concept of Mobile Virtual Dynamic Organizations (MVDOs) and the distribution of overall security features across the overall protocol stack.

³ http://www.mobilegrids.org/

• **Daidalos**⁴. Daidalos is an IP focussing on network infrastructure but also with service aspects. It is driven by operators and already incorporates rather new and emerging concepts like mobility and context-awareness. Security and privacy are inherent parts from the beginning on.

Grid systems have to rely heavily on communication. Moreover, they are in need of a huge infrastructure being potentially provided by operators that need to earn money with it. Therefore, a close interaction of Grid systems with the network is necessary. Daidalos can raise awareness of network and operator aspects to FP6 Grid projects, doing both restricting and supporting Grid systems.

• EGEE⁵. The EGEE security activities comprise three independent but interrelated topics: global trust establishment for authentication, operational security responsibilities and incident procedures, and increasing the robustness and deployability of grid middleware security mechanisms.

Global trust building is accomplished through the European Grid authentication policy management authority for e-Science (EUGridPMA for short). This body defines common guidelines for authenticating entities in the Grid, and accredits authentication authorities according to those guidelines. EGEE has established a Joint (Operational) Security Group to consider other operational aspects such as authorisation responsibilities, common Acceptable Usage Policies (AUPs), and distributed security incident response. Finally, EGEE is also re-engineering its current middleware to use a service oriented architecture (SOA) built using Web Services. This includes a new Authorisation model in which delegation is tokenised and no longer depends on user identity authentication.

• **HPC4U**⁶. The objective of the HPC4U project is to expand the potential of the Grid approach to Complex Problems Solving through the development of software components for a dependable and reliable Grid environments and combining this with Service Level Agreements (SLA) and commodity-based clusters providing Quality of Service (QoS). Development of HPC4U will take place in a Grid context following standards of the Global Grid Forum (GGF).

HPC4U will not focus on developing security mechanisms, but leverages trust and security work of other projects to achieve reliability, predictability and dependability.

• NextGRID⁷. The goal of NextGRID is to develop architectural models and components that will lead to the emergence of the Next Generation Grid that is economically viable, and useful to business and society. To achieve its goals NextGRID has integrating activities covering Grid architecture, business and operational issues, applications and standards, and development activities covering Grid foundations and core services, Grid dynamics and federation models, and Grid user interaction models.

Security and Trust are key issues in NextGRID, without which it cannot meet the needs of business or society. Privacy is also important to enable participation by the public. To address these issues, security will be built into the NextGRID architecture at all levels, and will be a focus for the architecture design activity from the beginning of the project. This will cover secure communication, authentication, authorization, roles, firewall management, and security policy enforcement. NextGRID addresses these aspects at the level of services (through its Foundations work) and in service federations (through its Dynamics work). The interaction between security and management (expressed through VO models), including decentralised and P2P management mechanisms, and VO lifecycles, is of considerable interest in dynamic federation scenarios.

NextGRID is also concerned with operational security requirements from business, including mechanisms and policies internal to a site for protecting resources and recovery strategies following a breach. This work will focus on extending risk management methods to uses of the Grid, and using this to generate operational policies that are relevant to business and societal (as distinct from research) scenarios.

⁴ http://www.ist-daidalos.org/

⁵ http://www.eu-egee.org/

⁶ http://www.hpc4u.org/

⁷ http://www.nextgrid.org/

• EU-Provenance⁸. The overarching aim of the Provenance project is to design, conceive and develop an industrial-strength, open provenance architecture for grid systems, and to deploy and evaluate it in complex grid applications, namely aerospace engineering and organ transplant management. This support includes a scalable and secure architecture, an open proposal for standardising the protocols and data structures, a set of tools for configuring and using the provenance architecture, an open source reference implementation, and a deployment and validation in industrial context.

Expected contribution to TG6 from EU-Provenance:

- Security architecture generally requires an audit of actions performed by authorized individuals in the system. This audit trail can be subsequently processed and analyzed towards various ends (e.g. dynamically fine-tuning security policies). It is possible to formulate the gathering and analysis of audit information as a provenance activity. As such, the Provenance project could analyze briefly the audit storage and processing requirements of other relevant projects, and illustrate a possible way these requirements can be mapped to the provenance architecture using the various interfaces and tools provided as part of this project. This will take the form of a documented case study and will not involve the development of additional software or interfaces outside the purview of EU Provenance.
- Experience in using open source software for implementing federation management and open source software with standards like SAML and XACML.
- **SIMDAT**⁹. The goals of SIMDAT are to test and enhance data grid technology to enable and support product and process design and service provision across four important industrial sectors: automotive, aerospace, pharmaceuticals and meteorology. The main outputs will be a set of generic application enabling tools produced through transfer of technology between sectors, and from underlying Grid developments, applied to enable Grid applications in the target sectors.

Trust and security are fundamental to SIMDAT, as they provide the basis for federating resources (including data and knowledge) between collaborating organisations in these highly competitive industrial sectors. The bulk of the work on Trust will focus on how to represent and manage Trust in the context of VOs. It is expected that this will be stimulated by the aero application sector, where collaboration is well established even from the early design stages for a new product. Security technology will be developed mainly at the Grid infrastructure and Data access and integration levels, and in the work needed to support analysis services based on commercial application software.

• TrustCoM¹⁰. TrustCoM is developing an integrated framework for trust, security and contract management for collaborative business processing in dynamically-evolving Virtual Organisations (VOs). A realisation of the TrustCoM framework will be delivered by means of open-standards web services based specifications and a reference implementation. Validation will take place within testbeds in the areas of collaborative engineering (CE) and provision of ad-hoc, dynamic processes for aggregated electronic services (AS).

TrustCoM addresses trust and security issues across the complete VO life-cycle, including discovery and justified identification of credible, trusted partners (VO Identification), establishment of trust between VO members (VO Formation), maintenance of trust, autonomic security management, adaptive deployment of security policies (VO Operation and Evolution), and termination of trust relationships and maintenance of trust knowledge (VO Dissolution).

• UniGridS¹¹. Security, the protection of sites and users from malicious users, and delegation, users authorising servers to perform actions on their behalf, are of fundamental importance to Grid Computing. An effective Grid infrastructure will strike the appropriate balance between good security and flexible delegation.

The UNICORE approach to security and delegation is known to be strong, but this strength creates a tension with the flexible deployment of OGSA based Web Services. For example, the Generic Service Portal will create a job description for a user but, under the current model, is unable to obtain the

⁸ http://www.gridprovenance.org/

⁹ http://www.simdat.org

¹⁰ http://www.eu-trustcom.com

http://www.unigrids.org

explicit authorisation of the work that is required by the UNICORE servers. UniGridS will extend the UNICORE security architecture to support explicit statements of trust, to give the level of flexibility needed to support dynamic delegation, but without undermining the basic UNICORE security architecture. This increased flexibility will also facilitate the incorporation of emerging standards in Web Service and Grid security.

6. Conclusions

This document presents a survey on trust and security in Grid systems. The core of the document is section 3, where we analyse trust and security requirements following the classical Virtual Organisations lifecycle and GGF recommendations, and presented current and emergent trust and security technologies. The work in section 3 was constructed on top of definitions of trust and the relation between trust and security, as developed in section 2.

Trust and security have proved over the years to be extremely difficult to achieve; this is palpable by the millions of pounds that disappear every year through Internet fraud. The problem remains a challenge for Grids, given their scale and complexity. Trust and security are socio-technical topics, and any solution should take into account this multidisciplinary dimension. Where technical solutions exists, such as the case of PKI technology, issues such as how to enable users to manage keys effectively remains unclear. CoreGRID has started to tackle these issues, as it is the case of the WP2 fellowship on security requirements and derivation of quality-of-service parameters for Grid storage.

We have also analysed in section 4 the impact of trust and security in two CoreGRID Virtual Institutes: Knowledge and Data Management, and System Architecture. As future work, we will carry on studying the impact of trust and security technologies in other Virtual Institutes.

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