## **Modules for Service Component Architectures**

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An IST-FET Integrated Project Sept05-Aug09

## Software Engineering for Service-Oriented Overlay Computers

The aim of SENSORIA is to develop a novel comprehensive approach to the engineering of software systems for service-oriented overlay computers where foundational theories, techniques and methods are fully integrated in a pragmatic software engineering approach.

- WP1 Provide support for service-oriented modelling at high levels of abstraction, i.e. independently of the hosting middleware and hardware platforms, and the languages in which services are programmed.
- T1.1 Develop a prototype language for service description and composition including syntax and mathematical semantics.

- Web-Services (Alonso, Benatallah, Casati, ...)
- ORC (Misra)
- Architectural modelling of mobile and distributed systems
- SCA Service Component Architecture
   (BEA, IBM, Interface21, IONA, Oracle, SAP, Siebel, Sybase)
   "a specification that [...] aims to simplify the creation and integration of business applications built using a Service Oriented Architecture".

# Modelling in RML

SRML provides primitives for modelling **composite services** understood as services whose business logic involves a number of **interactions** among more elementary **service components** as well the invocation of services provided by **external parties**.

modelling≠ programming

# Modelling in RML

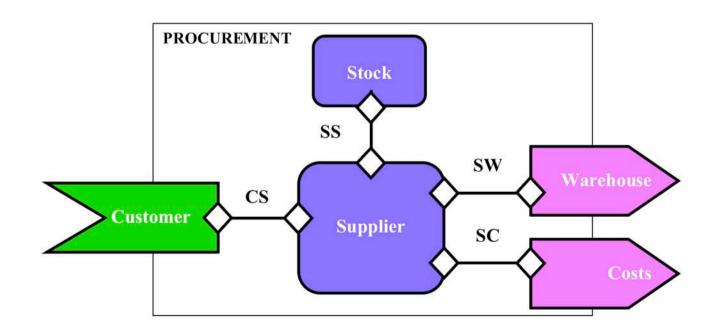
SRML provides primitives for modelling **composite services** understood as services whose business logic involves a number of **interactions** among more elementary **service components** as well the invocation of services provided by **external parties**.

Interactions are supported on the basis of service interfaces defined in a way that is independent of the hardware platform, the operating system, the hosting middleware and the programming language used to implement the service.

The modelling primitives have a **mathematical semantics** that supports **analysis of correctness** understood in terms of properties of **stateful interactions** (not pre/post conditions) maintained with external parties and **service-level agreements**.

## A composite service is modelled as a module consisting of:

- At most one Provides-interface, specified as a Business Protocol;
- A number of Requires-interfaces, specified as Business Protocols;
- A number of Components, specified as Business Roles;
- Wires connecting them, specified as Interaction Protocols.



# A business protocol

the behaviour required of a warehouse

```
BUSINESS PROTOCOL Warehouse is
```

### INTERACTIONS

r&s check&lock

A which:product, many:nat

□ Reply:bool

snd confirm

#### BEHAVIOUR

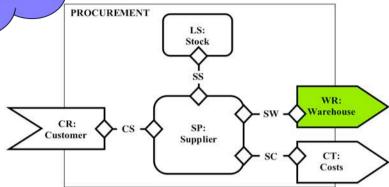
```
initially check&lock-?
```

```
check&lock≥! ∧ check&lock.Reply
```

⊃ alertDate-! ∧ alertDate.Interval=3 ∧ alertDate.Ref="goods"

check&lock □ (check&lock ✓? ensures confirm □!)

check&lock√? ⊃ (check&lock†? exceptif confirm⊕!)



## A business protocol

the behaviour required of a warehouse

BUSINESS PROTOCOL Warehouse is

### INTERACTIONS

r&s check&lock

A which:product, many:nat

□ Reply:bool

snd confirm

#### BEHAVIOUR

the warehouse is required to accept a request for check&lock at the start of a new session

PROCUREMENT

LS:
Stock

SS

SS

SW

WR:
Warehouse

SP:
Supplier

SC

CT:
Costs

# A business protocol

the behaviour required of a warehouse

BUSINESS PROTOCOL Warehouse is

#### INTERACTIONS

r&s check&lock

A which:product, many:nat

□ Reply:bool

snd confirm

#### BEHAVIOUR

initially check&lock-?

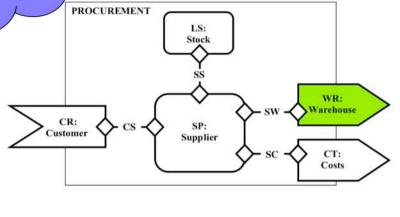
check&lock≥! ∧ check&lock.Reply

check&lock№! ⊃ a

check&lock □ (chec)

check&lock√? ⊃

when the warehouse **issues** a positive **reply** to **check&lock**, it **sets** an **alertDate** with an interval of 3 days and reference "goods"



the behaviour required of a warehouse

PROCUREMENT

Customer

LS:

Supplier

BUSINESS PROTOCOL Warehouse is

#### INTERACTIONS

r&s check&lock

A which:product, many:nat

□ Reply:bool

snd confirm

#### BEHAVIOUR

initially check&lock-?

check&lock≥! ∧ check&lock.Reply

check&lock □

check&lock√?

the **deadline** associated with **check&lock** is the reception of a reply to an **alertDate** with reference "goods"

the behaviour required of a warehouse

PROCUREMENT

Customer

LS:

Supplier

BUSINESS PROTOCOL Warehouse is

#### INTERACTIONS

r&s check&lock

A which:product, many:nat

□ Reply:bool

snd confirm

#### BEHAVIOUR

initially check&lock-?

check&lock≥! ∧ check&lock.Reply

⊃ alertDate . Interval=3 ∧ alertDate.Ref="goods"

check&lock ≥ (check&lock ✓? ensures confirm ⊖!)

check&lock√?

the **pledge** associated with **check&lock** ensures that a **confirm** is issued after a **commit** to **check&lock** is received.

# A business protocol

the behaviour required of a warehouse

BUSINESS PROTOCOL Warehouse is

#### INTERACTIONS

r&s check&lock

A which:product, many:nat

⊠ Reply:bool

snd confirm

#### BEHAVIOUR

initially check&lock-?

check&lock≥! ∧ check&lock.Reply

check&lock □ (check&lock √? ensures confirm □!)

check&lock√? ⊃ (check&lock†? exceptif confirm⊕!)

a commit to **check&lock** can be **revoked** any time before a **confirm** is issued.

PROCUREMENT

Customer

LS:

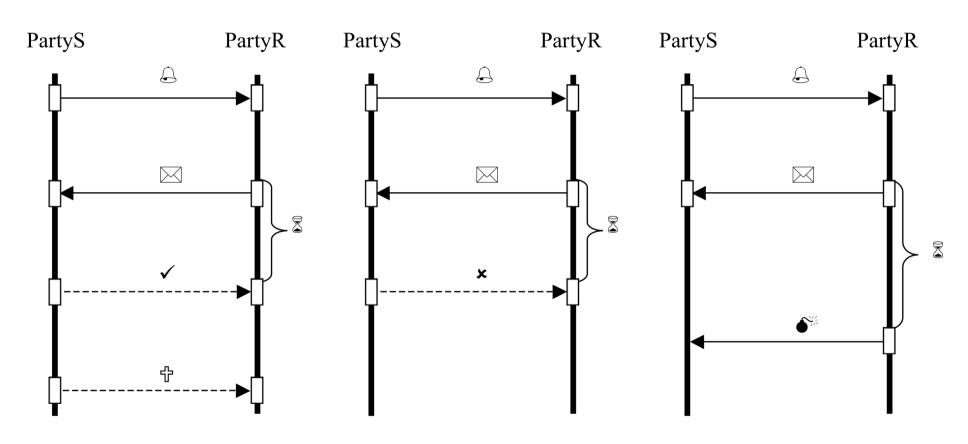
Supplier

# The iconography of RML

## A catalogue of **Interaction Description Primitives**:

interaction	The event of initiating interaction.				
interaction⊠	The reply-event of interaction				
interaction	The pledge associated with interaction.				
interaction	The <b>timeout</b> of <i>interaction</i> , an event that signals that the pledge is no longer guaranteed to hold.				
interaction√	The <b>commit-event</b> of <i>interaction</i> (the pledge is enforced).				
interaction×	The cancel-event of interaction (the pledge is discarded).				
interaction 🕏	A <b>revoke</b> -event for <i>interaction</i> , which means cancelling the effects of <i>interaction</i> after having committed to it.				

## A catalogue of **Interaction Description Primitives**:

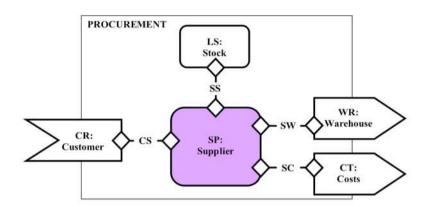


Interactions are durative / stateful

# A formal model and logic for reasoning about interactions are being developed (by João Abreu):

- Interactions are taken to be durative in the sense of involving a number of correlated events;
- Service behaviour is modelled in terms of doubly labelled transition systems (states and transitions are labelled);
- The logic is µUCTL developed at ISTI-CNR (Pisa), which subsumes both ACTL and CTL;
- $\blacksquare$  Reasoning with  $\mu UCTL$  is supported by the model checker UMC.

```
BUSINESS ROLE Supplier is
  INTERACTIONS
 ORCHESTRATION
  local
        s:[0..8],inStock:bool,which:product,
       much:money,timeoutQuote:bool
   initialisation s=0
   termination s=8
   transition Tquote
       triggeredBy requestQuote 2?
       guardedBy s=0
        effects which'=requestQuote.which
            n much'=how(which')*1.2
            Λ inStock'=false
            ^ timeoutQuote'=false
            \Lambda s'=1
        sends requestQuote⊠!
            ^ requestQuote.cost=much'
            ∧ alertDate⊖!
            ^ alertDate.Ref="quote"
            ∧ alertDate.Interval=7
```



Warehouse

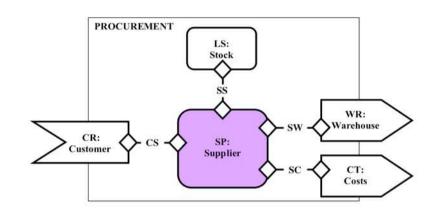
Supplier

## A business role

```
BUSINESS ROLE Supplier is
                                                                                                                                                                                                                                                                                                      PROCUREMENT
           INTERACTIONS
         ORCHESTRATION
               local
                                          s:[0..8],inStock:bool,which:product,
                                                                                                                                                                                                                                                                                           Customer
                                          much:money,timeoutQuote:bool
                 initialisation s=0
                 termination s=8
                 transition Tquote
                                          triggeredBy requestQuote\(\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tint{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tint{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tinq}\xi{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\texit{\ti}\tint{\text{\text{\texit{\texi{\texi{\texi{\texi{\texi{\texi}\tint{\text{\texi{\texi{\texi{\texi{\texi{\texi}\tint{\texit{\tex{
                                          guardedBy s=0
                                                                                                                                                                                      a requestQuote is only
                                          effects which '=re
                                                                n much'=how(
                                                                                                                                                                                              accepted in an initial
                                                                ∧ inStock'=fa
                                                                                                                                                                                                       state (when s=0)
                                                                ^ timeoutQuote'=fars
                                                                \Lambda s'=1
                                          sends requestQuote⊠!
                                                                ^ requestQuote.cost=much'
                                                                ∧ alertDate⊖!
                                                                ^ alertDate.Ref="quote"
                                                                ∧ alertDate.Interval=7
```

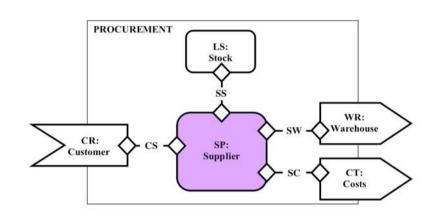
BUSINESS ROLE Supplier is

```
INTERACTIONS
ORCHESTRATION
      local
                                      s:[0..8],inStock:bool,which:product,
                                     much:money,timeoutQuote:bool
         initialisation s=0
         termination s=8
         transition Tquote
                                     triggeredBy requestQuote\(\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tint{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tint{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tinq}\xi{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\texi}\text{\text{\text{\texi}\text{\texi{\text{\texi}\text{\text{\texi}\tint{\text{\text{\texi{\text{\texi}\tint{\text{\texit{\texi{\tex{
                                     quardedBy s=0
                                      effects which'=requestQuote.which
                                                              n much'=how(which')*1.2
                                                              ∧ inStock'=N
                                                              ∧ timeoutQuote'
                                                              \Lambda s'=1
                                      sends requestQuote
                                                              ^ requestQuote.co
                                                              ∧ alertDate⊖!
                                                              ^ alertDate.Ref="quote"
                                                              ∧ alertDate.Interval=7
```



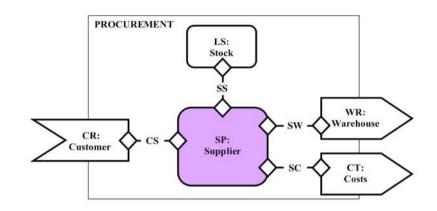
the value of **much** is set through a synchronous invocation of **how** on the requested product with a 20% overhead

```
BUSINESS ROLE Supplier is
            INTERACTIONS
          ORCHESTRATION
                local
                                             s:[0..8],inStock:bool,which:product,
                                            much:money,timeoutQuote:bool
                   initialisation s=0
                  termination s=8
                  transition Tquote
                                            triggeredBy requestQuote\(\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tint{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tint{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tinq}\xi{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\texi}\text{\text{\text{\texi}\text{\texi{\text{\texi}\text{\text{\texi}\tint{\text{\text{\texi{\text{\texi}\tint{\text{\texit{\texi{\tex{
                                            guardedBy s=0
                                             effects which'=requestQuote.which
                                                                    n much'=how(which')*1.2
                                                                    Λ inStock'=false
                                                                    ^ timeoutQuote'=false
                                                                    \Lambda s'=1
                                             sends requestQuote⊠!
                                                                    n requestQuote.cost-m
                                                                    ∧ alertDate⊖!
                                                                    ^ alertDate.Ref="quote"
                                                                    ∧ alertDate.Interval=7
```



a reply to **requestQuote** is issued

```
BUSINESS ROLE Supplier is
            INTERACTIONS
          ORCHESTRATION
                local
                                            s:[0..8],inStock:bool,which:product,
                                            much:money,timeoutQuote:bool
                  initialisation s=0
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                                            triggeredBy requestQuote\(\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tint{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tint{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\tinq}\xi{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\text{\text{\text{\text{\text{\text{\texi}\text{\text{\texi}\text{\text{\text{\texi}\text{\texi{\text{\texi}\text{\text{\texi}\tint{\text{\text{\texi{\text{\texi}\tint{\text{\texit{\texi{\tex{
                                            guardedBy s=0
                                            effects which'=requestQuote.which
                                                                   n much'=how(which')*1.2
                                                                   Λ inStock'=false
                                                                   ^ timeoutQuote'=false
                                                                   \Lambda s'=1
                                            sends requestQuote⊠!
                                                                   ^ requestQuote.cost=much
                                                                   ∧ alertDate⊖!
                                                                   ^ alertDate.Ref="quote"
                                                                   ∧ alertDate.Interval=7
```



an **alertDate** is issued with a duration of 7 days and reference "quote".

## An interaction protocol

### INTERACTION PROTOCOL Custom1 is

### INTERACTIONS

ask S<sub>1</sub>(product, nat):bool

tll S<sub>2</sub>(product, nat)

tll S<sub>3</sub>(product, nat)

rpl R<sub>1</sub>(product):nat

prf R<sub>2</sub>(product, nat)

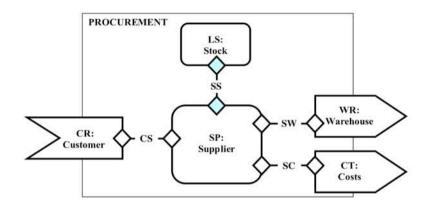
### COORDINATION

$$S_1(p,n) = R_1(p) \ge n$$

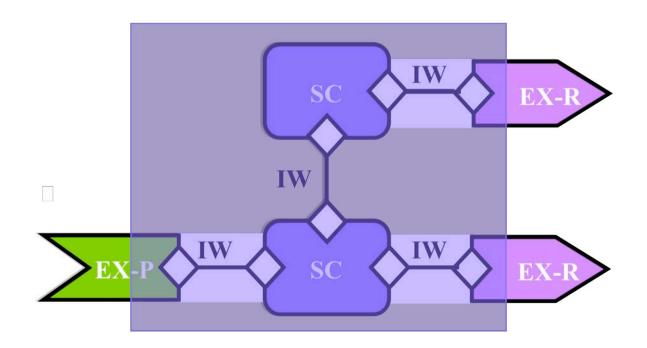
$$S_2(p,n) \supset R_2(p,R_1(p)+n)$$

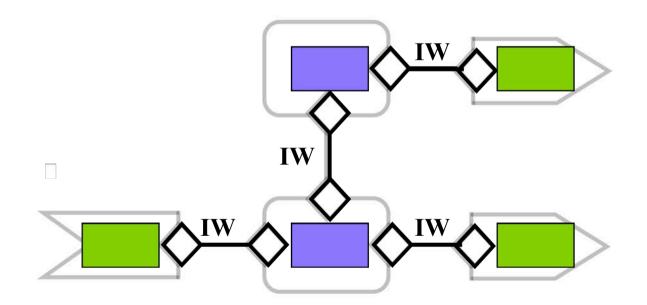
$$R_1(p) \ge n \land S_3(p,n) \supset R_2(p,R_1(p)-n)$$

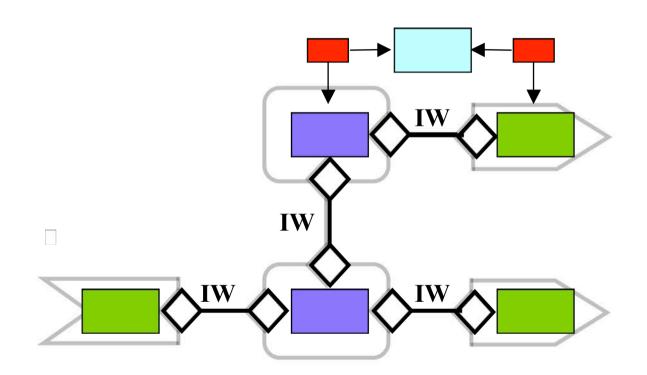
$$R_1(p) < n \supset \neg S_3(p,n)$$

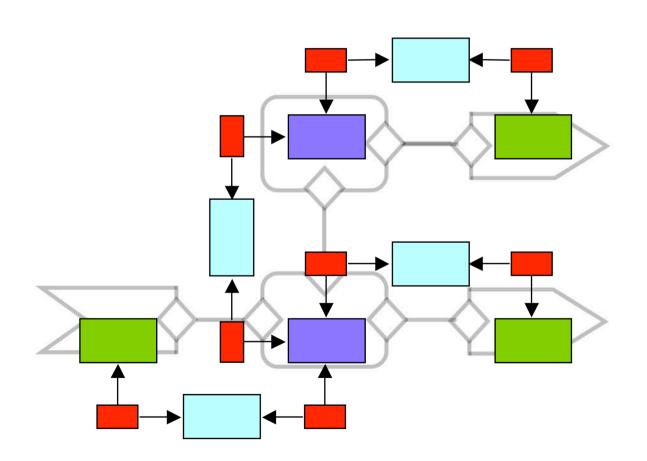


<b>SP</b> Supplier	<b>◇</b> —	SS	<b>→</b>	<b>LS</b> Stock
ask checkStock tll incStock tll decStock	S <sub>1</sub> S <sub>2</sub> S <sub>3</sub>	Custom1	R <sub>1</sub> R <sub>2</sub>	<pre>rpl get prf set</pre>

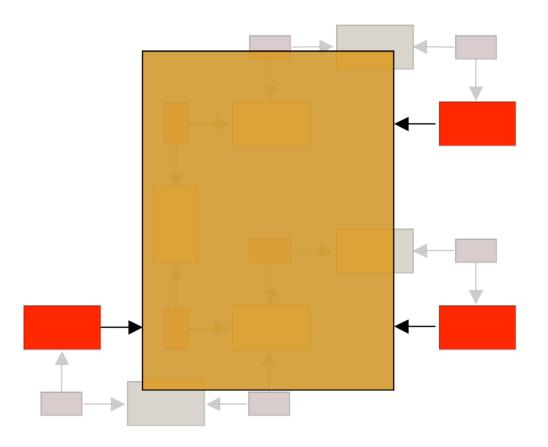






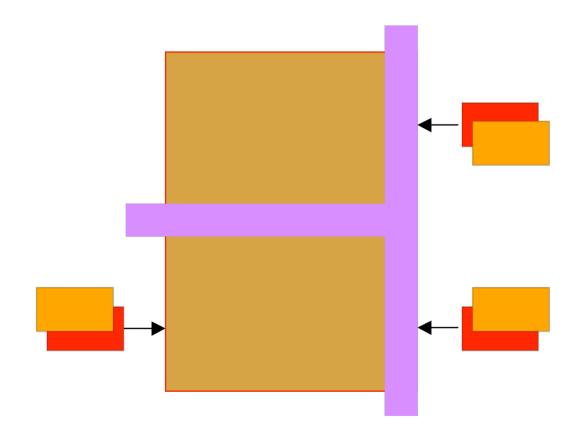


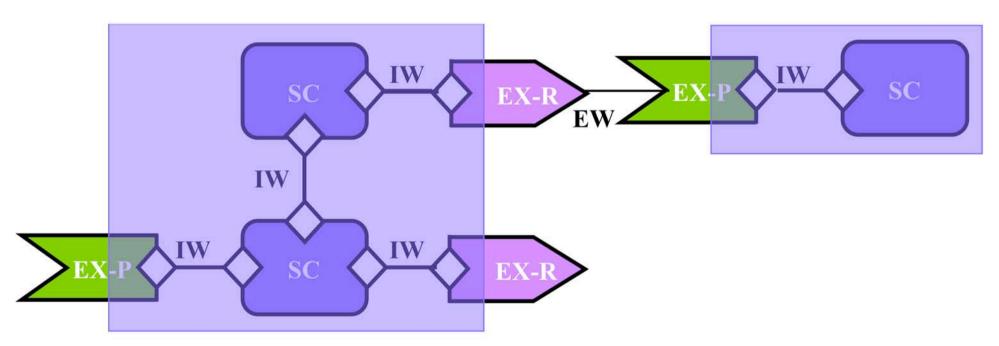
## The **body** of the module

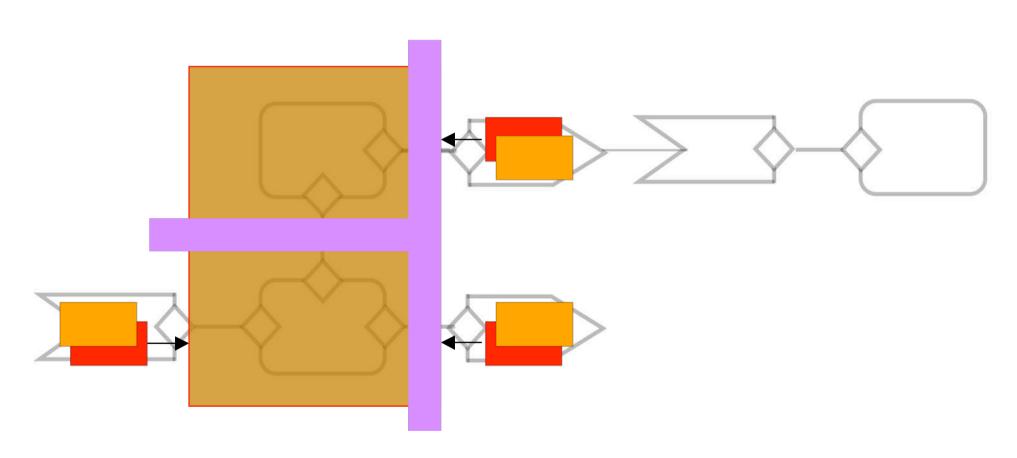


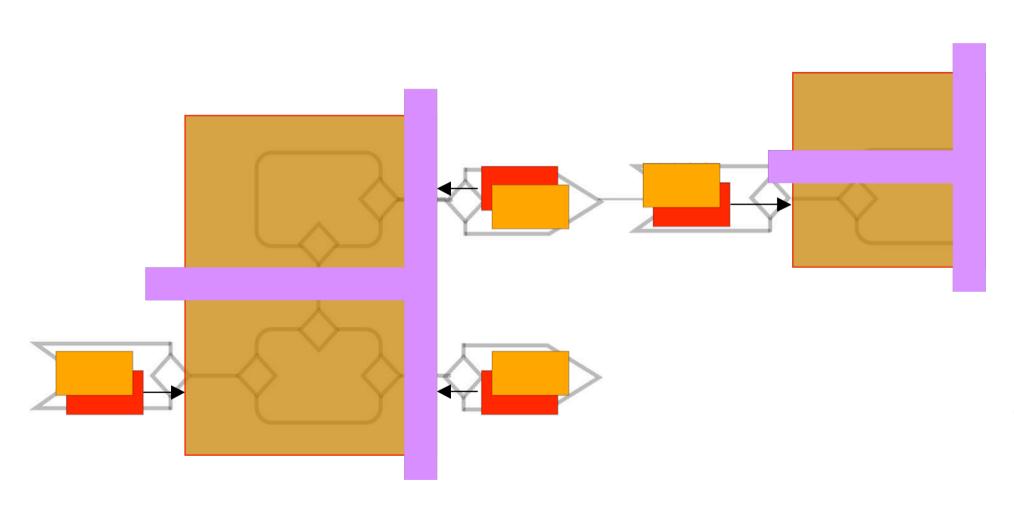
# The correctness property

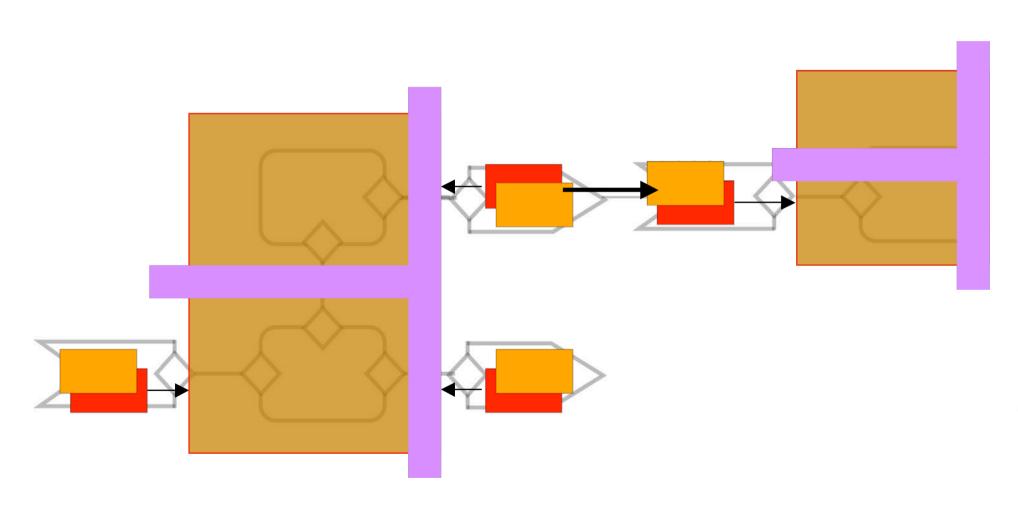
## Modules as judgements (clauses)

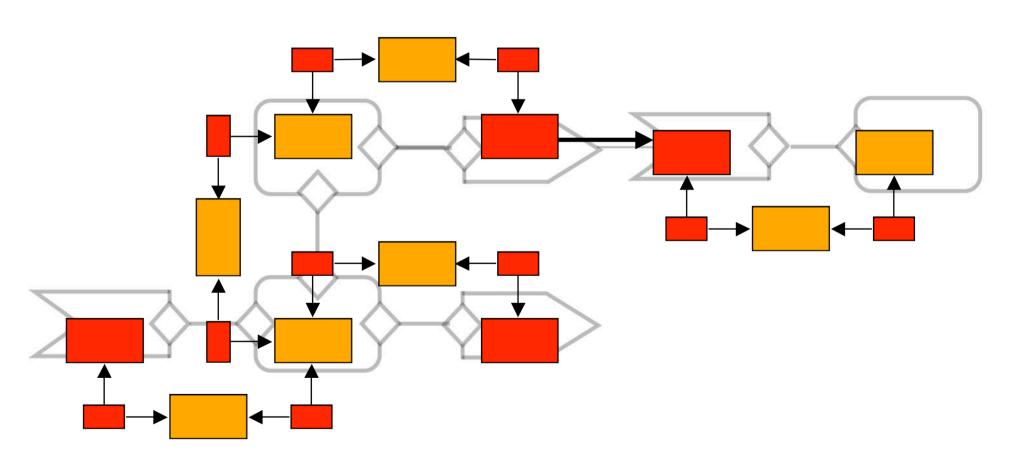


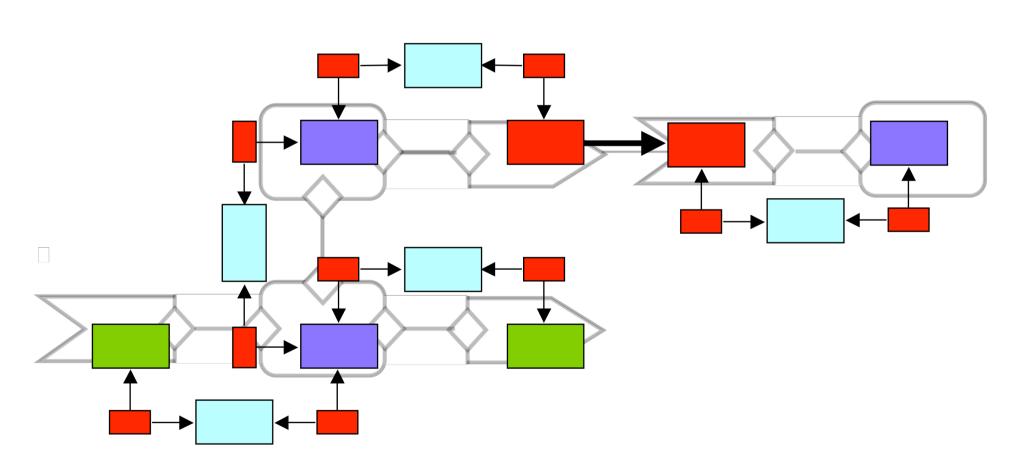


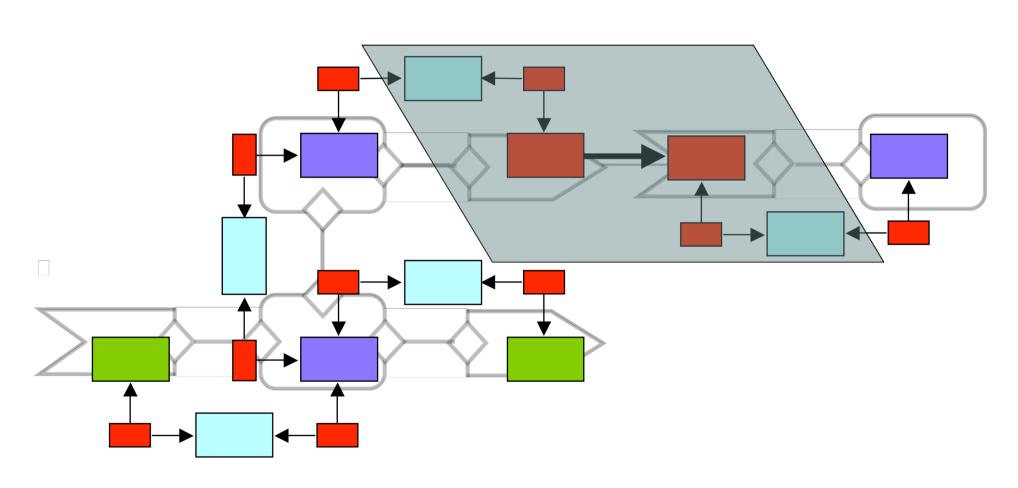


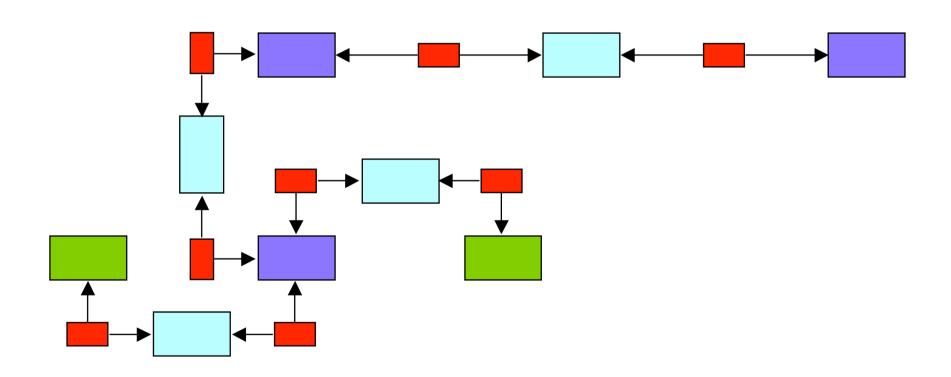


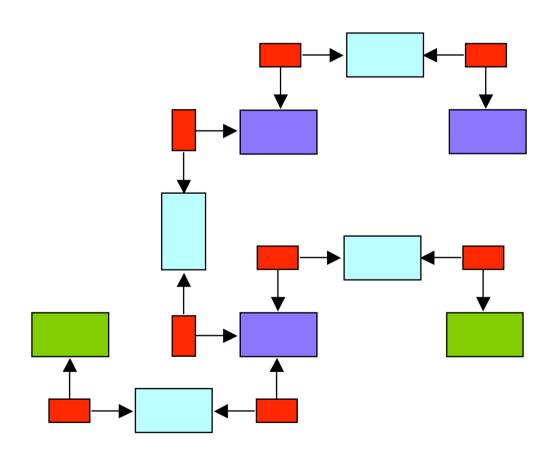


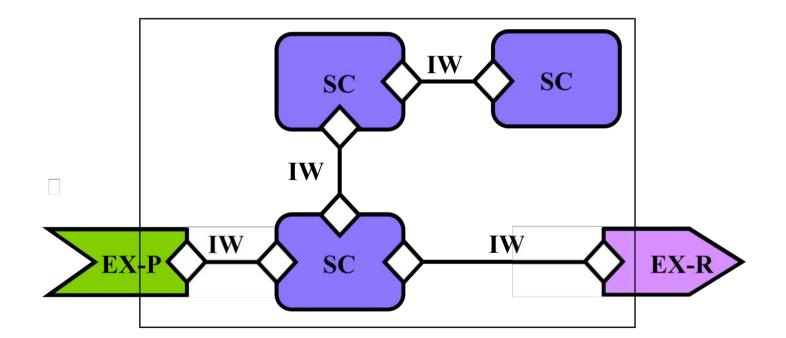




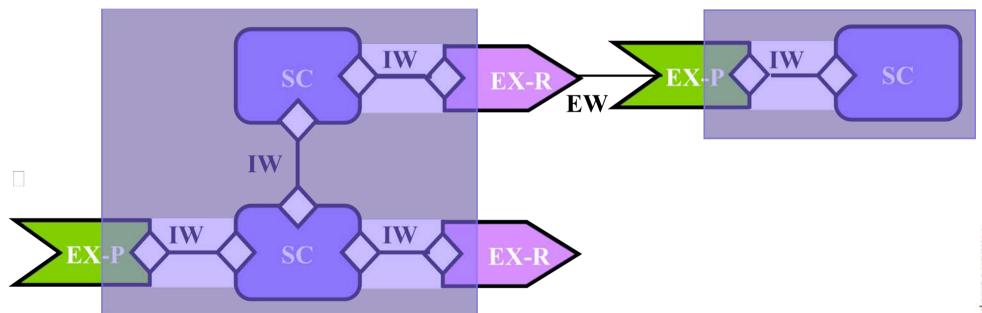








# Composition



## Also available:

- (Small) Case Studies (including Telecom with TILAB)
- SLA attributes and statements
- Deduction-based model of discovery using constraint-solving techniques for SLA
- Configuration management, including sessions and persistency
- Abstraction of business roles from BPEL components

## Planned research:

- Operational semantics over core calculi
- Analysis using UMC and PEPA
- UML-notations
- Model-transformation to SCA